



NMHA Officiating Program General Meeting: All Officials

Meeting Minutes

December 13th, 2010

I. Call to order

Caise Chandler called to order of Officials General Meeting of the **NMHA Officiating Program**, for the 2010-2011 season, at **19h10** on **Monday, December 13th, 2010** at **Marchy's Bar-B-Que & Grill** in Nepean.

II. Roll call

III. Approval of minutes from last meeting

Previous meeting minutes to be approved in February, 2011.

IV. Open issues

a) None.

V. New Business

b) Bell Capital Cup

- Below is a summary of the expectations for officials as outlined by Matt Gervais, BCC referee-in-chief; and the NMHAOP

1. Officials are expected to be at their games 45 MINUTES before start time. Games may start up to 15 minutes before their published start time, so officials need to be there extra early. Officials are to call Jay Kleiman 30 MINUTES before published game time in the event of missing officials.

2. DRESS CODE: ALL OFFICIALS, regardless of the level of the game, shall be dressed in DRESS CLOTHES (i.e. shirt and tie, no jeans, no team jackets/hats).

3. GAME INCIDENT REPORTS: In the event of an incident requiring a GIR, the following procedure must be followed:

AT THE RINK

a) Contact the arena or tournament coordinator and verbally tell them what the call is.

b) A write-up **MUST** be done on the back of the **FIRST** copy at the rink immediately after the game

AT HOME

- c) Take the fourth copy home, and do an online GIR within 24 hours
- d) The Tournament RIC, Matt Gervais, must be given a verbal report by phone at 613-715-4378. Leaving a message is acceptable

A complete listing of tournament rules and game timing can be found at <http://www.oihf.net/rules.aro> All officials working the tournament MUST have a thorough knowledge of tournament rules.

c) Game Sheets

- Many timekeepers and officials are still not double checking the game sheets for any missing information, such as date, arena location, scores, etc.
- Timekeepers are to take extra steps to ensure that the game sheets are completed before start of game. Most important information to check is all the information at top of game sheet, including initials for curfew.
- Referees are to double check game sheets before and after the game. If you assess a penalty where you have to file an Game Incident Report, please make sure that the player you assessed the penalty to is on the game sheet with the correct jersey number and game sheet coding.
- Failure to ensure that all information on game sheet are filled in will result in fines/suspensions.

d) Game Incident Reports (GIR)

- When reporting the Penalty Information (below Officials Information section), you only need to report the following: Match, Gross Misconduct, Game Misconduct, Checking to the Head Misconduct penalties, and other Misconducts in the last 10 minutes of playing time.
- When you fill out the penalty box in the Penalty Information Section, you only need to report the penalty that is listed above, along with whether the penalty was a minor or major. See good example below:

PENALTY INFORMATION				OTHER
TIME	PENALTY	GAME SHEET CODE	HC RULE REF.	INJURY ?
7:01	CFB Minor	GM40	6.4A	NO
				NO

The penalty report above listed as a minor penalty for Checking from Behind, plus Game Sheet Code GM40, with rule reference as 6.4a, and no injury on the play. Pretty clear and simple.

- Other good examples:

<u>Time</u>	<u>Penalty</u>	<u>Game Sheet Code</u>	<u>HC Rule Ref.</u>	Other
<u>Injury?</u> 7:01	CFB Major	GM40		6.4 (a)
YES				

5:23	CTH Minor	M26	6.5 (a)	NO
1:22	FT Major	GM42	6.7 (a)	NO
10:02	BUTT Match	MP61	6.1 (f)	YES
3:42	SL Major	GM30	8.4 (b)	YES

- Do not do the following below:

<u>Time</u>	<u>Penalty</u>	<u>Game Sheet Code</u>	<u>HC Rule Ref.</u>	Other <u>Injury?</u>
7:01	Checking from Behind	CFB	6.4 (a)	YES
7:01	Game Misconduct	GM40	6.4 (a)	YES
5:23	Checking to the Head	CTH	6.5 (a)	NO
5:23	Misconduct	M26	6.5 (a)	NO
1:22	Fighting	FT	6.7 (a)	NO
1:22	Game Misconduct	GM42	6.7 (a)	NO
10:02	Butt Ending	BUTT	6.1 (f)	YES
10:02	Match	MP61	6.1 (f)	YES
3:42	Slashing	SL	8.4 (b)	YES
3:42	Game Misconduct	GM30	8.4 (b)	YES

The above example of entering penalty information is too confusing for some directors in the NMHA reading this. Keep it simple and place it in one line, like the good examples listed previously above.

Also, when you assess multiple penalties in one stoppage of play to one or two players, where you are required to report some of the penalties. Do not report any of the minor penalties in the penalty information section, only the penalty that must be reported. You can list the minor penalties in your Referee Report section. See example below:

PENALTY INFORMATION

	HM/VS	PLYR#	PLYR NAME	PER.	TIME	PENALTY	GAME SHEET CODE	HC RULE REF.	OTHER INJURY?
1	HM	12	J. Doe	3	0:31	MISC	M22	9.2 E	NO
2	VS	93	T. Jones	3	0:31	MISC	M22	9.2 E	NO

REFEREE'S REPORT

With 0:31 remaining in the game #12 from Ottawa West and #11 from Embrun-Casselman were each assessed a minor penalty for unsportsmanlike conduct for insulting each other at a stoppage. At the final buzzer of the game, both benches were held and signaled by the referee that it was safe to come out on the ice. At this time the penalty boxes also opened and #12 from Ottawa West and #11 from Embrun- Casselman stepped out on the ice and exchanged words again. They both turned and faced each other and then the Ottawa West player head-butted the Embrun-Casselman player with moderate impact. The Embrun player punched the Ottawa West Player in the head. They were then separated by the linesmen. #12 from Ottawa was assessed a double minor for his head butt and a misconduct for inciting. #11 from Embrun was assessed a Roughing minor penalty and a misconduct for inciting. The teams were sent off the ice and there were no further incidents.

As you can see above example GIR that the referee reported his double minor penalty, and minor penalties in the referee's report, while only reporting the players' misconducts in the penalty information section.

IMPORTANT: In a Fighting situation, always indicate in the referee's report whether both players were willing combatants, or if one was the aggressor or instigator, etc (A player receiving a aggressor or instigator penalty in a fight can receive an additional 1 game suspension).

Any questions or problem with GIRs, please contact either Andrew Douma or Jamie O'Neil.

VI. Questions

-None

VII. Adjournment

Caise Chandler adjourned the meeting at **19h30**.

Next meeting-Tuesday February 8th 2010

Manordale Community Building

Minutes submitted by: Caise Chandler