



## **NMHA Officiating Program General Meeting: Senior Officials**

### **Meeting Minutes**

February 09<sup>th</sup>, 2010

#### **I. Call to order**

**Caise Chandler** called to order the senior Officials General Meeting of the **NMHA Officiating Program**, for the 2010-2011 season, at **20h10** on **Tuesday, February 08<sup>th</sup>, 2010** at the **Manordale Community Building** in **Nepean**.

#### **II. Roll call**

Attendance is available upon request.

#### **III. Approval of minutes from last meeting**

No previous meeting minutes to be approved.

#### **IV. Open issues**

##### a) Play-offs

##### ***Communication with players and coaches***

- Don't shy away from questions from players or coaches if they are not angry, doing so may cause a coach or player to get angry and put you into a situation where you will need to call a penalty. Take the time and answer the question, the game will be a lot easier.

##### ***Using proper harassment of official penalty's when dealing with coaches or players***

- Use the ladder when assessing harassment of official penalties.
  - For players start with a warning, then go to a minor penalty for unsportsmanlike conduct, then a ten minute misconduct penalty for harassment of official, and finally a game misconduct penalty.
  - For coaches start with a warning, then go to a bench minor penalty for harassment of official, and finally proceed to a game misconduct penalty for harassment of official.
- If the situation calls for it, you are allowed to skip a step.
  - If a player swears at you, you can go straight to a misconduct penalty.
  - If a coach uses a personal insult or says something that gets the entire bench involved in an offensive remark. You can skip to which ever step you deem worthy.
  - Do not skip a step unless it is absolutely necessary.
- If you are the timekeeper and a coach is yelling at you, call the referee over. You are an official; a coach yelling at you is the same as if the coach yelled at the referee.

##### ***Being on top of the game***

- Stay on top of games during the play-offs, they will get out of control, quickly. Be in position and make sure your signals are clear and crisp.

- Be able to tell whether a player is actually injured or just sore; when a player is actually hurt be sure to have 5+GM ready to use. When a player is just sore, he's most likely fine and will be able to keep playing.
- If a player gets checked from behind into the boards and/or is unable to protect himself, it is to be called as a match penalty.
- If a player cross checks another player in the head; the penalty should be called as a 5+GM for cross checking. If the player gets injured call it as a match penalty for cross checking.
  - Q- What if the player makes contact with the hands before the stick
  - A-Call as a minor for checking to the head 2+10. Or as a major for checking to the head 5+GM if the player is injured
- If a player spears or slashes the Goaltender after he covers the puck, be sure to call the appropriate penalty. If the player touches the puck before the goalie covers it, no call.
  - If a player hits another player after the whistle, offset the penalties so that the first penalty has extra time.
  - example: a player come in and slashes the goaltenders glove. Then another player comes in and punches the play who just committed the slash. Give the player who did the slash an additional minor penalty, so he has four minutes and the second player has two minutes.
- Q- If the player leaves the penalty box early what happens?
  - A-Timekeeper error: No additional penalty is assessed and player must serve his remaining time. Any goal he participated in gets washed out. Only counts if the team brings it to the referee's attention at or before the first stoppage of play.
  - No Timekeeper error: Additional penalty for leaving the penalty box early, plus any time remaining in his original penalty. Any goal he participated in gets washed out. Only counts if caught before or during first stoppage of play.

***Play-off rules H/L only (A/AA and rep B will be sent by e-mail)***

- Novice to Pee wee house league: ten (10) minute penalties, and curfew at end of game. Timekeeper must buzz the game right at curfew.
- Bantam to Juvenile house league: same periods as before, curfew at end of game. Timekeeper must buzz the game right at curfew.
- Timekeepers; be sure to buzz the horn right at curfew for house league games, no matter what is happening. The coaches agreed to the time at the beginning of the game.
- Competitive B horn gets buzzed at first whistle after curfew.
- Competitive A/AA each period has its own curfew time, the horn must be buzzed when a period or game has reached its curfew time. Do not wait for a whistle, and do not hesitate.

b) Game sheets and game Incident reports (GIR)

- Game sheets must be checked completely for missing information.
  - Example; team name and team letter, location, game time, all players and coaches are listed, etc.

- GIR's must be done within 24 hours of the game, preferably the night of. The teams may play the next day so it is important to have the information sent as soon as possible.
  - When you are writing up a GIR and the player was not hurt, do not check the "injured" section of the GIR.
  - If player is unable to protect himself call a match penalty.
- c) Play-off Assigning.
- Keep OMS up to date so you don't keep trading away games.
  - Make sure your entire crew is present and on time.
  - Be sure to check OMS regularly, games may be added and taken away at the last minute. Check every day to see if you have new games that night.
  - If you cannot make it to a game find a replacement from OMS, do not get a friend to do it for you.
  - A/AA rules for O.T. will be posted shortly.
- d) Supervisions.
- We need to get every official supervised by the end of the season.
    - If we get everyone supervised by the end of the year supervisors will get a slight pay raise for next year.

## V. Questions

Q- who buzz's for curfew in play-offs?

A- In A/AA timekeepers buzz's the horn immediately upon curfew.

In B the timekeeper buzz's the horn the first whistle after curfew.

If there in a penalty shot and curfew is reached, the penalty shot is allowed to proceed.

## VI. Adjournment

**Caise Chandler** adjourned the meeting at **20h45**.

**Next meeting- undetermined**

Minutes submitted by: Bradley Grant